



Richard Garriott 
@RichardGarriott

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All of them would need rework. I revisit would not be a PORT it would be a re-imagining. U1-3 would all be battling darkness, but more sophisticated darkness. Ultima IV-VI would be refined, Ultima VII... mostly just an upgrade. Ultima VIII finished WHOLE, Ultima IX refined.

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En respuesta a @MiklCraw4d @ultimadragons y @RichardGarriott

I can understand that sentiment, though whether 1-3 had great stories is up for debate. In context of the later games they get fleshed out though. Still, I would enjoy playing remakes, but I would also feel like that history part would be lost, and I personally enjoy that too.

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En respuesta a @RichardGarriott

You've already proven yourself a great world builder time and time again. You could consider a re-imagining. :)



Richard Garriott  @RichardGarriott · 7 dic. 2020

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You mean, just start over with a new title in homage? I could.



Personas relevantes



Richard Garriott 
@RichardGarriott

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Inventor, astronaut, explorer, videogame entrepreneur; Author of "Explore/Create"; President-elect of [@ExplorersClub](#); Married to [@LaetitiaGdC](#); Join me in [#SotA](#)!



Finntrovert

@Finntrovert

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Finnish gamer, and variety streamer. Hammer approved background noise! Pixel artist for Insert Disk 22. Opinions are representative only of me. (duh?)



Michael Crawford

@MiklCraw4d

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Exists simultaneously as wave and particle. Occasionally pretends to be a writer.

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